A.1 Level 2

Simon History

* Ralph Baer is the creator of Simon
* It was inspired by and Atari game called "Touch Me"
* The first game system was called "The Brown Box". It was a prototype for the first multiplayer, multiprogram video game system
* This device could be programmed to play a variety of games including: ping-pong, golf putting, and target shooting
* The oldest game system I have ever played on was the console Sega Dreamcast released in 1998
* Old games are different from current games because they aren't as technologically advanced as current games
* Old games are similar to current games because they both have inputs to send to the game which give feedback to the player